



CRPA Spring Quarterly

Thursday, April 8, 2021

SCHEDULE:

LOCATION:

9:30 11:30 am: Running Camps in Covid - Take 2! 0.2 CEU's

1:00 3:00 pm: Game On! Intro to Esports 0.2 CEU's



zoom

Running Camps in COVID Take 2! (0.2 CEU's)
Roundtable Discussion Come prepared to share!

Whether your camps were open or closed last year, the thing we have in common is that we are all looking ahead to summer 2021 and re-evaluating our options for running camps. Camps that operated in 2020 did so in an unprecedented way. With occupancy limits, public health measures in place, and programs adapted to meet the "new normal" resulting from the pandemic, we are ultimately left wondering, "How will we plan and prepare to operate camps for the 2021 season?" This session will allow you to discuss just that! Following a brief overview of OEC guidance in regards to camps, attendees will break out into county-specific roundtables moderated by knowledgeable camp professionals. We will discuss what worked and didn't work for 2020 as well as how towns are preparing for the upcoming season. Come prepared to share what your department did for camps last year and what you plan to do for this year.

PARTICIPATING SPEAKERS: Sharon Bousquet, Recreation Program Coordinator, New London Parks & Recreation; Robyne Brennan, Director, Haddam-Killingworth Recreation; Anthony Calabrese, Director, Fairfield Parks & Recreation; Donna Carney-Bastrzycki, Director of Special Programs, Suffield Parks & Recreation; Eileen Cicchese, Program Supervisor, Town of Groton Parks & Recreation; Bailey Dailey, Recreation Supervisor, Winding Trails, Inc.; Logan Gauvin, Recreation Supervisor, Rocky Hill Parks & Recreation; Valerie Stolfi Collins, Executive Director, CRPA, Inc.

Game On! Intro to Esports (0.2 CEU's)

Presented By: Chris Curtis, Esports Coordinator, South Suburban Parks & Recreation; Kendra Beaver, Community Manager, Generation Esports; Erich Bao, CEO, GGLeagues

Esports isn't new, but it is a growing trend - so much so that it is beginning to make a place for itself in the world of parks and recreation. Join us to discover what esports are, the opportunities they present (such as addressing diversity, equity, and inclusion needs), and why they are quickly becoming a staple of recreation. Come hear from two experienced professionals from across the nation who have developed and managed highly successful esports programs in their own communities. They will discuss the different ways to start in-person and virtual esports leagues, tournaments, or both in your community, as well as the pros and cons of in-house versus 3rd party platforms. We will also hear from the commercial side of the industry on gaming platforms, community engagement, and partner programs.

ABOUT THE SPEAKERS:

Kendra Beaver currently works as a Community Manager at one of the nation's leading esports companies, Generation Esports. Former recreation coordinator for Excelsior Springs Parks and Recreation, Beaver formed one of the nation's leading P&R esports programs. In addition to serving dozens of participants each week in the city, what she is doing to educate, inform and promote this new recreation pursuit nationwide will have a profound impact on the field. She has presented at several national and state conferences, including those hosted by the Missouri, Illinois, and Wisconsin park and recreation associations.

The impact Chris Curtis has made on the community in just one year with South Suburban Parks and Recreation has been astronomical, especially through his creation of an incredible esports lounge. Curtis continues to build new programs that offer an outlet for children and adults in the community through esports and competitive video games. An expert in the field, Curtis provides esports tournaments for the local Tekken and Super Smash Bros. competitive communities for no profit. He not only has changed the landscape of P&R, but also has used the esports lounge to help promote sanctioned esports in high schools. Chris currently serves as chair for NRPA's YPN Esports Committee.

Erich Bao is founder and CEO of GGLeagues. GGLeagues is the premier recreational esports platform that specializes in partnering with cities and parks and recreation departments to simplify the process of running esports competitions for them.

Registration: First 50 CRPA members to register may attend for free! (limit 3 per department)

Payments must be received by 3/25/20. No refunds for cancellations after 3/25/20.

Free registrants AND paid registrants that do not show without cancelling prior to this date will be billed the full amount.

Town/Org: _____ **E-mail:** _____ **Phone:** _____

1: _____	Title: _____	All Filled <input checked="" type="checkbox"/> Free	<input type="checkbox"/> Member (\$35)	<input type="checkbox"/> Non-Member (\$45)
2: _____	Title: _____	<input checked="" type="checkbox"/> Free	<input type="checkbox"/> Member (\$35)	<input type="checkbox"/> Non-Member (\$45)
3: _____	Title: _____	<input checked="" type="checkbox"/> Free	<input type="checkbox"/> Member (\$35)	<input type="checkbox"/> Non-Member (\$45)

(If more than 3 attendees, please use a 2nd form)

TOTAL DUE: \$ _____

Payment: *Please note, Zoom meeting access information will NOT be provided unless payment is received

☐ Invoice ☐ Check (payable to: CRPA, 135 Day St., 2nd Floor, 2H, Newington, CT 06111) ☐ Credit Card (CRPA will send an invoice which is payable online)



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