

Saturday, June 7, 2025 9:00 am - 2:30 pm







Health & Human Services Building 493 Fitch Street New Haven, CT 06514

Lunch included with registration!



Schedule

9:00 - 9:30 AM • Registration 9:30 - 9:40 AM • Welcome Comments 9:45 - 10:45 AM • Team Building 10:50 - 11:30 AM • Breakout Sessions 1 11:35 - 12:15 PM • Breakout Sessions 2 12:20 - 12:45 PM • Lunch 12:50 - 1:30 PM • Breakout Sessions 3

1:45 - 2:30 PM • Camp Challenge

Camp College Schedule 2025

Registration: outside (rain location Lobby) Charms Class: Team Building (Empowerment Sessions): Pelz Gym Charms Class: Team Building (Empowerment Sessions): Pelz Gym Charms Class: Team Building (Empowerment Sessions): Pelz Gym Creating Inclusive Gemp Experiences: Against the Management Activities Creating Inclusive Camp Modifying Activities Creating Inclusive Camp Experiences of Manager: Activities Creating Inclusive Camp Experiences: Against the Creating Inclusive Camp Creating Inclusive Camp Activities Creating Inclusive Camp Experiences of Mentorship, Camp Edition Adapting and Modifying Activities Camp Edition Mentorship, Camp Edition Mentorship, Camp Edition Mentorship,			,		a)				ö	
			Big Field (Pelz Gym 2 rain location)		y Field Outside	Incorporating Nature into Camp	11		Back to Basics: Games 101	
			LRN111	Welcome Comments: Pelz Gym	Charms Class: Team Building (Empowerment Sessions): Pelz Gym and/or Bi	Mischief Managed: A Spellbook for Behavioral Management	Muggle Studies: Directors 101	outside)	Mischief Managed: A Spellbook for Behavioral Management	ent:
			Room 112A			Dollar Store Duel: Wizarding Camp Edition	Energize the Vibes	Lunch in the "Great Hall": Lobby <i>(eat inside or</i>	Energize the Vibes	
			Room 112B			Camp Counselors In Action: Leadership, Mentorship,			Camp Counselors In Action: Leadership, Mentorship,	
			Room 114			Embracing Diversity: Creating Inclusive Camp Experiences for Campers & Staff	Embracing Diversity: Creating Inclusive Camp Experiences for Campers & Staff		Dollar Store Duel: Wizarding Camp Edition	
			Pelz Gym 1			Defense Against the Dark Arts (First Aid) Challenge	Defense Against the Dark Arts (First Aid) Challenge			
9:00 - 9:30 am Location: 9:30 - 9:40 am 9:45 - 10:45 am 11:35 - 12:15 pm 12:20 - 12:45 pm 12:50 - 13:0 pm			HHS 116			Creating Inclusive Camp Experiences: Introduction to Adapting and Modifying	Creating Inclusive Camp Experiences: Introduction to Adapting and Modifying		Creating Inclusive Camp Experiences: Introduction to Adapting and Modifying	
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9:30 - 9:40 am Camp College Welcome Comments

Presenters: Camp College Committee Members & SCSU

Location: Pelz Gym 1

9:45 - 10:45 am

Charms Class: Teambuilding Empowerment Sessions

Presenter: Dan Jaskot, Empower Leadership

Location: Pelz Gym 1

This presentation will take place during the opening of the 2025 Camp College. This active presentation will include a series of games and activities, led by Empower Leadership, focused on relationship building, collaborative teamwork, and team bonding fun!

10:50 - 11:30 am Breakout Sessions 1:

Creating Inclusive Camp Experiences: Introduction to Adapting and Modifying Activities

Presenter: MaryJo Archambault, SCSU

Location: HHS 116

Creating inclusive camp experiences is essential to ensuring all campers feel welcomed, valued, and able to participate fully. This session equips camp counselors with the tools and strategies to adapt activities for campers of all abilities. Through hands-on exercises, group discussions, and creative problem-solving, participants will explore how to modify games and programs to foster an environment of inclusion and fun. Whether it's using simple materials like pool noodles or reimagining activity rules, counselors will leave with practical techniques to make every camper's experience unforgettable.

Defense Against the Dark Arts (First Aid) Challenge

Presenter: Stephanie Crane, *Bolton Recreation Department*

Location: Pelz Gym 1

Are you ready to step up and test your skills? Welcome to the Defense Against the Dark Arts Challenge, a fast-paced, hands-on challenge where camp counselors will be placed into teams, each representing different Hogwarts houses. Their task? To work together and solve a series of first aid scenarios, applying real-world first aid skills with a magical Twist. Each group will face various scenarios inspired by the world of Harry Potter, combining elements of first aid training with the Wizarding World. Teams will need to think on their feet, demonstrate their knowledge of first aid, and collaborate to save the day.

Embracing Diversity: Creating Inclusive Camp Experiences for Campers & Staff

Presenter: TBD, SCSU Location: Room 114

This session focuses on creating an inclusive camp environment by recognizing and respecting camper and staff backgrounds and perspectives. Participants will learn practical strategies for adapting activities, communication, and fostering a sense of belonging for all. This training equips staff to build a supportive community where diversity is embraced and every camper thrives.

Camp Counselors In Action:

Leadership, Mentorship, and Prevention Presenter: Wendy Mill, The Governor's Prevention Partnership

Location: Room 112B

Ok, so you have committed to being a camp counselor this summer...now what?? Beyond the day-to-day games, activities, and meals, you will have the opportunity to positively affect the lives of your campers. This training emphasizes the vital role counselors play in shaping the experiences of young campers by fostering a positive, supportive, and safe experience for all. Through this interactive session, you will explore key leadership qualities, effective mentorship strategies, and proactive prevention techniques.

Dollar Store Duel: Wizarding Camp Edition

Presenter: Samantha Charette, East Windsor Parks & Recreation

Location: Room 112A

In the magical world of camp, no two days are ever the same. Why settle for repetitive activities when you can spice things up with a dash of magic and creativity? In this enchanting session, you'll

discover how to use inexpensive items from the "Wizarding World's" version of a dollar store to create fresh, fun, and magical activities for your camp. From potion-making challenges to spell-casting games, learn to weave a little magic into everyday activities, while also finding new ways to bring your own unique brand of wizardry to camp life. Grab your wand and your creativity-it's time to conjure up some fresh ideas that will bring a touch of magic to your camp!

Mischief Managed: A Spellbook for Behavioral Management

Presenter: Madison Fostervold, Bristol Parks, Recreation, Youth &

Community Services Location: LRN 111

Many counselors find managing their campers' behavior to be one of the most challenging parts of their job. In this session, you will learn the why behind "mischievous" behaviors, how to handle them, and most importantly... how to prevent them!

Incorporating Nature into Camp

Presenter: Joe Milone, SCSU

Location: Big Field (rain Pelz Gym 2)

This session will explore how to seamlessly incorporate the outdoors into your camp! This session focuses on practical approaches that will nurture environmental awareness and appreciation in your campers. We'll discuss age-appropriate nature-based activities, from simple observation to hands-on exploration, emphasizing safety and respect for the environment. Learn how to transform outdoor spaces into interactive learning environments, promoting curiosity and connection with the natural world while enriching the overall camp experience.

11:35 - 12:15 pm Breakout Sessions 2:

Creating Inclusive Camp Experiences: Introduction to Adapting and Modifying Activities

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Energize the Vibes

Presenter: Ashley Wooten, New Britain Parks & Recreation

Location: Room 112A

Join the fun and good vibes! In this high-energy workshop, we'll explore activities that keep youth engaged and excited during downtime. The secret to a positive camp experience lies in staff energy – your enthusiasm and attitude can make all the difference in preventing negative behaviors and fostering an environment full of connection, creativity and good vibes!

Muggle Studies: Directors 101

Presenter: Lexi Polasek, Southbury Parks & Recreation

Location: LRN 111

Muggle Studies for Camp Directors is a Hogwarts-inspired session designed to empower you with the knowledge and skills to support your staff, including C.I.T.s and L.I.T.s effectively. Just as wizards must understand Muggles, supervisors must recognize perspectives to foster teamwork and leadership with both seasoned staff, new staff and C.I.T.s/L.I.T.s. Through engaging discussions and interactive activities, you'll explore Muggle mindsets, delegating tasks to your teams ability, and learn conflict-resolution spells to create a successful and magical camp experience.

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12:20 - 12:45 pm Lunch in the "Great Hall"

Location: Lobby (eat inside or outside)

12:50 - 1:30 pm Breakout Sessions 3:

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Back to Basics: Games 101

Presenter: Joe Milone, SCSU

Location: Big Field (rain Pelz Gym 2)

Back to Basics is an active hands-on session where participants will learn to lead simple yet engaging games in a safe environment. From trust falls to brain teasers, rediscover the power of collaboration, communication, and cooperation.

1:45-2:30 pm Triwizard Tournament: Camp Challenge

Location: Pelz Gvm 1

The Camp Challenge is a fun and exciting opportunity for camp staff to work together and show the other towns what they're made of! With exhilarating and challenging games, your camp staff will be put to the test as they compete in great teambuilding exercises. The challenges will have a range of components from brainteasers to physical requirements to ensure participation from everyone in the group. Here's your chance to empower your camp staff, show off your camp spirit, and get pumped up about the 2025 Summer Camp Season! Prizes are awarded for first, second, and third place camps!

2025 Camp College Registration

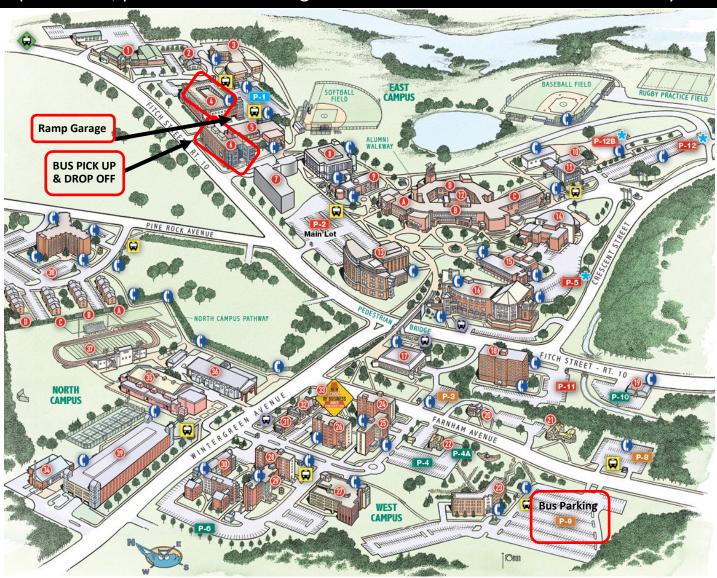
Please return this form along with payment by May 16th. Registration fee is \$20 per person after this date. Organization: _____ Staff Leader: ____ Phone: _____ Email: _____ Address: _____ City: _____ State: ____ Zip: ____ Approximate # of buses/vehicles: _____ Our town will be arriving by: ☐ BUS ☐ VAN ☐ CAR \$16 sessions fee is applicable to MEMBER DEPT STAFF ONLY. All registrations include lunch. ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) 8. _____ 9. _____ ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) ☐ Member (\$16 - \$20 after 5/16/25) ☐ Non-Member (\$20) If more than 10 people will be attending Camp College, please copy this form to list all additional participants Member ____ x \$16 (\$20 after 5/16/25) = \$____ Non-Member ___ x \$20 = \$____ **GRAND TOTAL:** \$ What better way to end the Camp College day, than with a "TriWizard Tournament"? The Camp Challenge will operate from 1:45pm and run until APPROXIMATELY 2:30 pm. Camps who sign-up will compete in a series of 6 different challenges. Participating camps must have a minimum of 5 participants but no more than 30 per team (maximum of 18 teams total). For camps who have more than 30 staff interested in participating, a second team can be created but must be balanced (ex. a camp of 40 staff should make two teams of 20). At the end of the Camp Challenge, the top 3 teams will be awarded! ☐ We do not wish to participate in the camp challenge. We would like to register for the camp challenge! Please complete below: I will have staff (min. 5, max. 30) If more than 30, I will have staff divided into 2 teams of

All payments must be received by May 16^{th} . There will be no refunds for cancellations after this date. Registrants that do not show without cancelling prior to this date will be billed the full amount.

☐ Check (payable to: "CRPA," 135 Day St., 2nd Floor, 2H, Newington, CT 06111) ☐ Invoice ☐ Credit Card



All Camp College sessions will be held in the **Health & Human Services Building (#6).**Upon arrival, please check-in at registration located at the entrance to Pelz Gym.



Cars Only: Parking is available at the Finch Street Ramp Garage, #4 above.

For Buses Only:

After dropping off passengers at the Health and Human Services Building (#6 above), the bus should proceed to Lot 9 and park there until the conclusion of the event, at which time the bus can return for pick-up. Lot 9 is off of Farnham Avenue. Proceed South on Finch Street, take a right onto Wintergreen Ave., and then a left onto Farnham Avenue. Proceed down Farnham Avenue for about 300 yards to the entrance for Lot 9, which is located on the right.